CAITLIN C. O'CALLAGHAN

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TECHNICAL SKILLS

- Knowledge of C++, Python, Java, JavaScript, AWS, FFMPEG, SRT, DASH, HLS, VMAF, and React is.
- Experience in Video Systems Engineering, Application Development, Biomedical Research, and Computational Biology

WORK EXPERIENCE

Facebook Inc., Software Engineering Intern | Menlo Park, California

May '21 - Aug '21

- > Wrote Low Latency DASH (LL-DASH) support in C++ for Shaka Packager, Google's open source media packaging tool, and had the LL-DASH feature accepted to Shaka Packager's main repository
- > Built an end-to-end pipeline to demonstrate LL-DASH support on aarch64 and x86 (FFMPEG, Shaka Packager, AWS, Dash.js)
- > Implemented and productionized Shaka Packager, using LL-DASH and DRM, within a Facebook Reality Lab product

StreamShark, Software Engineering Intern | Melbourne, Australia

Jan '21 – Apr '21

- > Architected and implemented an end-to-end video streaming pipeline supporting live and video-on-demand streaming using only open-sourced software, eliminating paid services and reducing company costs
- > Calculated server-side VMAF scores for different encoding configurations (Java) and displayed the VMAF scores on the clientside user interface (React.js)

Facebook Inc., Software Engineering Intern | Menlo Park, California

May '20 - Aug '20

> Created and patented a reactive bitrate video system using C++, SRT, and network communication to maintain optimal video quality and prevent rebuffering by analyzing available bandwidth and adjusting the encoder's bitrate in real-time

Airtime Media Inc., Software Engineering Intern | Palo Alto, California

Sept '19 – Dec '19

- > Designed a VMAF library to objectively quantify the quality of live video distributed over a real-time delivery network for the Airtime social media app
- > Used C++, CMake, and process synchronization to implement the library and integrate it into Airtime's video chat test app

TribalScale, Agile Software Engineering Intern | Toronto, Ontario

Jan '19 – Apr '19

> Constructed a full-stack, company-wide site for project management and resource allocation implementing Kotlin, Spring Boot, and GraphQL in the backend and utilizing React.js, Redux, and CSS in the frontend

Pathway Commons, Full-Stack Software Development Intern | Toronto, Ontario

May '18 - Aug '18

> Developed a bioinformatic web application for enrichment analysis, using JavaScript, React.js, and Node.js to display a dynamic network of pathways related to a user's entered set of genes

PROJECTS

Streamline

Aug '20 - Present

- > Built an 8k video encoder and live streaming platform using open-sourced software and off-the-shelf hardware
- > Presented work at the Demuxed 2020 video engineering conference

Adaptive VR for Therapeutic Use

Sept '20 – Present

> Capstone design project developing a VR control mechanism for tetraplegics who have limited hand motor control

EDUCATION

University of Waterloo, Honors Biomedical Engineering Program, Software Engineering Minor Cumulative GPA: 3.92

Sept '17 – Present

- Engineering Dean's Honors List (top 5% in program)
- Expected Graduation: April 2022

Illinois Mathematics and Science Academy (IMSA)

Aug '14 - Jun '17

> Chicago Daily Herald All Area Academic Team and Illinois State Scholar

PUBLICATIONS

- Objective Video Quality Analysis at Airtime. Airtime Blog. Dec. 2019. Available: https://blog.airtime.com.
- Pathway Commons 2019 Update: integration, analysis and exploration of pathway data. Nucleic Acids Research. Oct. 2019.
- Combined targeting of Estrogen Receptor alpha and XPO1 prevent Akt activation, remodel metabolic pathways and induce autophagy to overcome tamoxifen resistance. Cancers. vol. 11, no. 4, pp. 479-1 – 470-20, Apr. 2019.
- Role of T-Tubule Remodeling on Mechanisms of Abnormal Calcium Release During Heart Failure Development in Canine Ventricle. American Journal of Physiology: Heart and Circulatory Physiology. vol. 13, no. 6, May. 2020.

PERSONAL

Mandarin 中文 Intermediate level proficiency with ability to read, hand-write, and type

Soccer Intramural at University of Waterloo (2019 Champions), Team Captain, Team MVP & All-Conference in High School